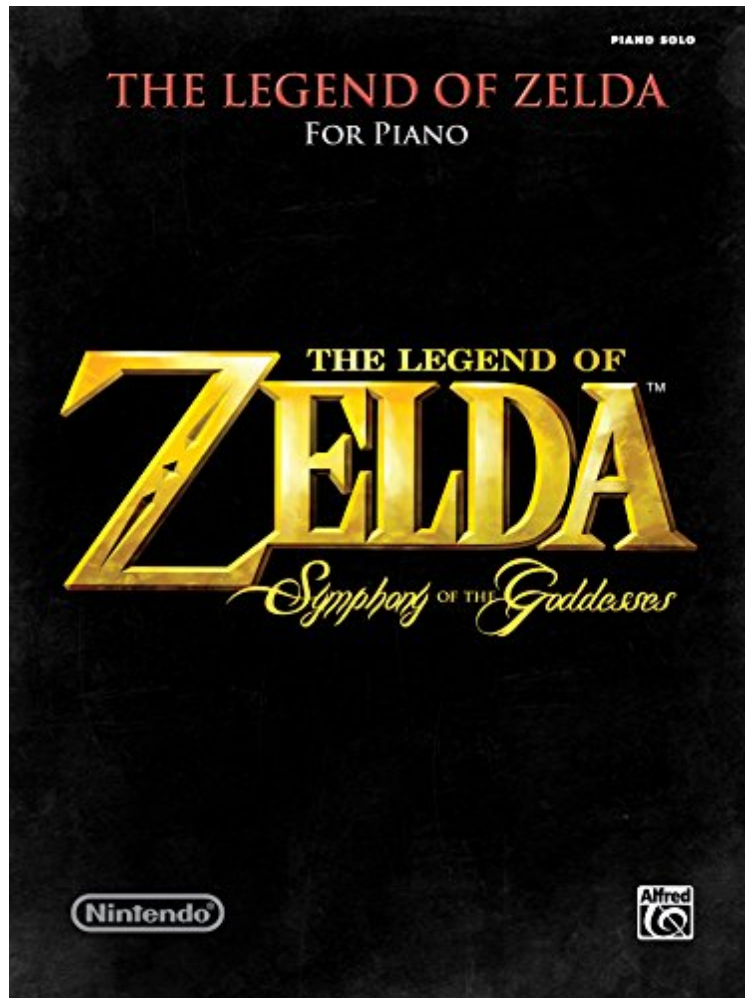


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## The Legend of Zelda - Symphony of the Goddesses: For Late Intermediate to Early Advanced Piano Solo from the Nintendo; Video Game Collection

*Koji Kondo, Toru Minegishi, Kenta Nagata, Asuka Ohta, Hajime Wakai*  
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**Koji Kondo, Toru Minegishi, Kenta Nagata, Asuka Ohta, Hajime Wakai : The Legend of Zelda - Symphony of the Goddesses: For Late Intermediate to Early Advanced Piano Solo from the Nintendo; Video Game Collection** before purchasing it in order to gauge whether or not it would be worth my time, and all praised The Legend of Zelda - Symphony of the Goddesses: For Late Intermediate to Early Advanced Piano Solo from the Nintendo; Video Game Collection:

23 of 23 people found the following review helpful. Perhaps the Greatest Zelda Arrangements for Piano By Quinn G. This is the Zelda book I've been dreaming of for years. These four pieces are taken from the Symphony of the

Goddess traveling symphony which accompanied the release of Skyward Sword. Each piece is in the form of a symphonic movement, moving through various different themes from a Zelda game. The tracks are on the audio CD which came with early copies of the game. If you are unfamiliar with the pieces, it may be good to check out the live orchestra versions first to get an idea of what these are. First, the book is very nice. The binding is stiff, but secure. The score looks beautiful. The full color artwork pages are stunning. I am picky with piano arrangements. As a classical pianist, I am often disappointed in arrangements which don't mesh well with the piano as an instrument. That said, I happily endorse this book. Playing this music is delightful. There are many moments which perfectly capture the orchestrated versions. The only potential drawback, in my opinion, is that a few ornaments have been simplified; yet, the notes left out are easy enough to add by ear if this is an issue. As for difficulty, I will not try to describe it with generic terms. In my opinion, the music was not arranged specifically to be easy or difficult. Rather, it was arranged to convey the underlying music. In case difficulty level is a concern, I'll walk through some of the more challenging parts of the Wind Waker piece. Some passages have tricky articulation switching rapidly between staccato notes and slurs. A few passages have two voices played by the same hand, sometimes a 6th or 7th apart. Sometimes the left hand carries the melody or both hands play equally important lines. The key signatures range from 5 flats to 7 sharps. There is an enormous dynamic range. (That's what makes it so fun!) Some chords are fairly large. The time signature is generally straightforward, but there is a brief 7/4 passage. I don't mean this to be intimidating, many parts are quite simple! And above all else, I believe this would be very fun to play even if it takes a little longer to master than other arrangements available. I only include this discussion in case a new pianist is looking for a Zelda book. This book is a gem, definitely worth any Zelda fan's attention. 4 of 4 people found the following review helpful. Loved it! A nice paperback of surprisingly good quality ...By Nathan Loved it! A nice paperback of surprisingly good quality that bends enough to stay up on the stand to play, but not where it ruins the spine. A very good purchase for any who are considering it :D 1 of 1 people found the following review helpful. The arrangements are for advanced players which is good, but this book is basically a piano transcription ...By Jeremy The arrangements are for advanced players which is good, but this book is basically a piano transcription of the symphony orchestra which makes it a little tedious to play through and learn in some sections, but the music is solid. I really wish they would rewrite this for piano solo instead of making orchestra parts playable on the piano kind of how Final Fantasy created the piano collections books.

The traveling orchestral show The Legend of Zelda: Symphony of the Goddesses presents nearly 30 years of music from the incomparable The Legend of Zelda video game series, performed live in four movements and with multi-media backing. For those wanting to bring that epic music to life for themselves, this folio presents the music from the show as piano solo arrangements, also including a full-color 4-page insert with art from the games. Titles: I) The Ocarina of Time\* Enter Ganondorf\* Zelda's Lullaby\* Enter Ganondorf\* Great Deku Tree\* Title Theme\* Hyrule Field---Day\* Lost Woods\* Sheik\* Ganon's Tower\* Ganondorf's Theme\* Ganondorf Battle\* Ganon Final Battle\* Majora's Theme II) The Wind Waker\* The Legendary Hero\* Outset Island\* Ocean Motif\* Aryll's Theme\* My Grandma\* Departure/Pirate Ship Theme\* Aryll's Kidnapping\* Ocean\* Zelda's Awakening\* Hero of the Wind\* Ganondorf Battle\* Staff Roll III) The Twilight Princess\* Title Screen\* Light Spirit\* Midna's Theme\* Hyrule Field\* Excerpt from Title Screen\* The Sages' Theme\* Final Battle with Ganondorf\* Ganondorf's Theme\* Excerpt from Main Theme\* Staff Roll\* Zelda Theme\* Zelda's Lullaby\* Excerpt from Midna's Theme IV) Time of the Falling Rain \* Time of the Falling Rain\* Hyrule Castle\* Dark World\* Princess Zelda's Rescue\* Triforce Chamber\* Legend of Zelda Theme\* Dark World\* Soldiers of Kakariko Village\* Lost Ancient Ruins\* Anger of Guardians\* The Legend of Zelda Theme