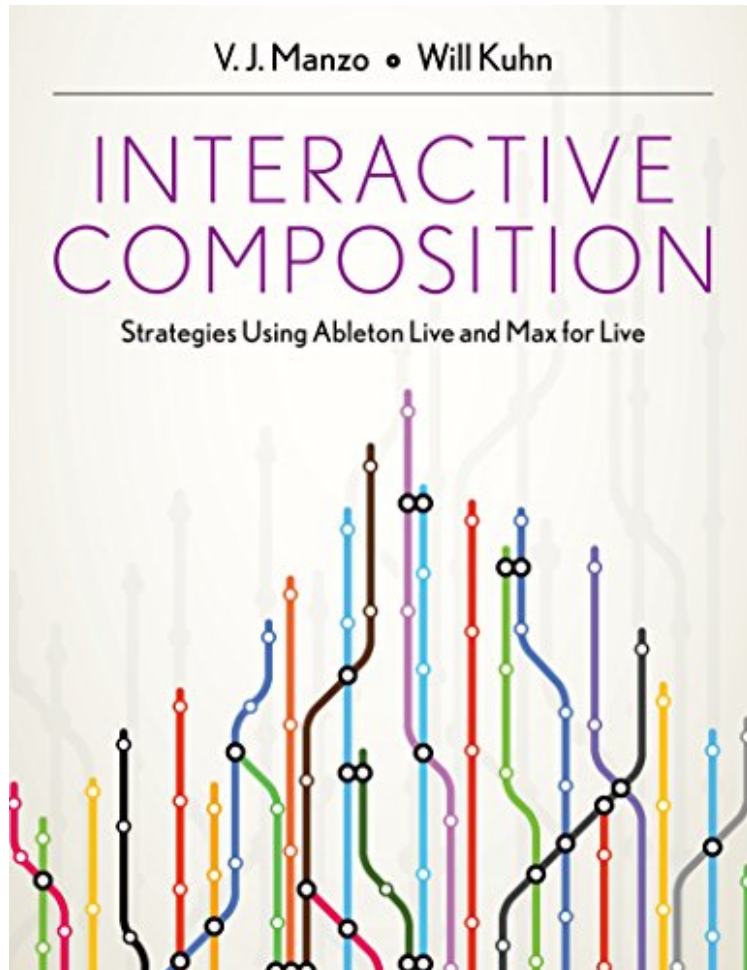


(Free) Interactive Composition: Strategies Using Ableton Live and Max for Live

# Interactive Composition: Strategies Using Ableton Live and Max for Live

V.J. Manzo, Will Kuhn  
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**V.J. Manzo, Will Kuhn : Interactive Composition: Strategies Using Ableton Live and Max for Live** before purchasing it in order to gauge whether or not it would be worth my time, and all praised Interactive Composition: Strategies Using Ableton Live and Max for Live:

13 of 14 people found the following review helpful. Great book for learning to work smarter By Mike in Michigan a lot of stuff that would even be useful if you don't use Ableton, but if you do, this book is a must. Some basic how to info in the beginning, but it's more about creating a workflow and set up that compliment each other. Very well written and a large number of downloadable material to compliment the book. If you're someone who learns best by doing, this is for you, from the start you're given tasks that expose you to actually using all the things he talks about. Can't recommend this highly enough. 7 of 7 people found the following review helpful. The Ableton book I've been waiting for. By Alex As a music production instructor, I was SOOOOO HAPPY to see this book. It is the most fabulous Ableton book I have seen yet. Unlike the other Ableton books I've used, this book teaches new skills through

performance and composition. I'm so excited to use this as the new textbook for my music production classes. 0 of 0 people found the following review helpful. This is a really great getting started book if you're using AbletonBy Mason BryantThis is a really great getting started book if you're using Ableton. It goes through several common EDM genres and walks you through some projects in a step by step fashion. Super helpful if you don't yet know what you're doing.

Interactive Composition empowers readers with all of the practical skills and insights they need to compose and perform electronic popular music in a variety of popular styles. The book begins by introducing all of the tools involved in creating interactive compositions through the software Ableton Live and Max for Live. The following chapters then put the tools to use by both describing particular musical styles and also teaching readers how to compose and perform within these styles using the software. As readers progress through the book, they will learn to use the software to facilitate their own unique compositional objectives. This book takes readers through all of the steps in designing interactive music compositions. It is geared toward both beginners as well as intermediate and advanced readers, and so readers with even little experience working with digital audio software will quickly learn how to design powerful systems that facilitate their unique compositional ideas. A particular feature of this book is that it discusses the historical context of several electronic music styles used by DJs, electronic musicians, and other artists, and then describes, using software, the technical process used in the composition and performance of these styles. Each chapter leads readers to create an original composition in a given style and also discusses the techniques that can be used to perform the piece in an idiomatic fashion.

From the Foreword by Morton Subotnik: "The authors' simple and direct approach to teaching how to use these powerful tools within a single environment will empower anyone to experiment with his/her own musical creativity and expressiveness."--Morton Subotnik "I loved this book...It's a great way to learn, but it also sets up an excellent approach for teaching music technology in a unique and fun way. Highly, highly recommended."--Darwin GrosseAbout the AuthorV.J. Manzo is Assistant Professor of Music Technology and Cognition at Worcester Polytechnic Institute. He is a composer and guitarist with research interests in theory and composition, artificial intelligence, interactive music systems, and music learning. He is the author of the book MAX/MSP/Jitter for Music on programming software-based interactive music systems for composition, performance, instruction, and research. For more information visit [vjmanzo.com](http://vjmanzo.com) Will Kuhn is the Department Chair and Music Technology instructor at Lebanon High School in Lebanon, Ohio. In 2006, he designed an innovative Music Tech curriculum focused on amateur music production, which as of this writing involves over 350 students annually. His lab-based courses and student projects are regularly featured at regional music education events. Nationally, he gives clinics and workshops on revitalizing school music programs for the 21st century. For more information visit [willkuhn.com](http://willkuhn.com).