

# Foam Patterning and Construction Techniques: Turning 2D Designs into 3D Shapes

Mary McClung

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**Mary McClung : Foam Patterning and Construction Techniques: Turning 2D Designs into 3D Shapes** before purchasing it in order to gage whether or not it would be worth my time, and all praised Foam Patterning and Construction Techniques: Turning 2D Designs into 3D Shapes:

0 of 0 people found the following review helpful. This book is a treasure trove of information!By CustomerThis book is amazing. I can't believe I even hesitated buying it. Inside I found all the information I have been scouring the internet to find. Mary goes into detail about what kinds of foams to use for different projects and some really helpful advice about not choosing the wrong one - for example upholstery foam is cheaper so it's good for prototypes but is light sensitive and if not covered it will crumble apart over time. So it might be a bad choice for a final build. Costume building can be complex and there are many factors to consider and Mary really dives into how to solve the problem of what material to use for every step of the process.The chapters on subtractive and additive patterning are amazing and highly detailed. I had no idea you could make patterns this way!1 of 1 people found the following review helpful. Mary McClung has created an extremely valuable book for those ...By Bart. P. Roccoberton, Jr.Mary McClung has created an extremely valuable book for those who fabricate with foam. Her rich experience and sense of humor permeate the text and its examples.This is now a required purchase for the University of Connecticut's Puppet Arts Majors.1 of 1 people found the following review helpful. new view for puppet and theathre constructionBy tnthis book more than met my expectations. Covering an unknown field to my waas a new and exciting experience. Thank you for such a fascinating book. looking forward to book two.

Foam Patterning and Construction Techniques: Turning 2D Designs into 3D Shapes explains how to create your theatrical prop, puppet, or costume design using the unique and tricky medium of foam. Step-by-step instructions, photographs, and explanations illustrate how to translate your design from paper to reality by creating custom "skin" patterns, followed by creation of a foam mockup. The book details how to bring your project to life with varied finishing techniques, including using fur and fabric coverings and dying and painting foam. Numerous supplies, tools, and safety procedures and protocols are also covered.

About the Author Mary McClung has designed costumes, puppets, masks, and sets for theatre, video, and television for over 17 years. As Artistic Director and craftsperson at Animax Designs, she had the opportunity to design and build for companies such as Disney, Children's Television Workshop, and Universal Studios. McClung has also designed productions with The Dallas Children's Theatre, The Idaho Repertory Theatre, and The Colorado Shakespeare Festival. She teaches full time at West Virginia University as Professor of Costume Design.